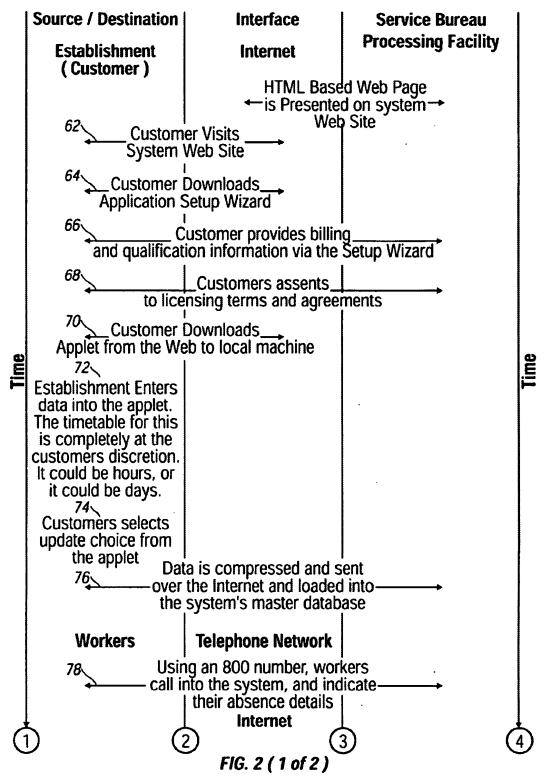




2/26
Data Flow Process and Interface



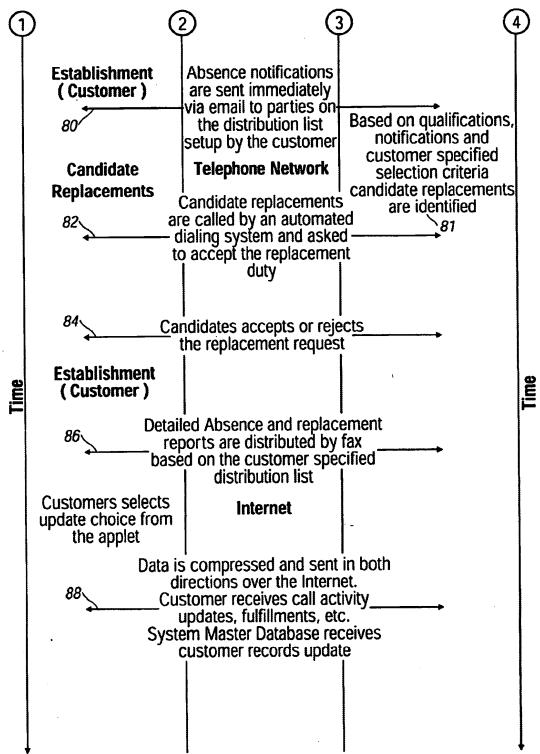


FIG. 2 (2 of 2)



STAFF 92 Name 94 Title 96 Social Security Number 98 Pin 100 Cross reference to billing contact 102 ر Certification(s) 104 Substitute preferences 106 ر Schedule manipulation 108 Absence record 110 School reference 1112 District reference 114 County reference 1116 E-mail address 118 ر Fax number 120 Room/Office number 122 Special flag for recorded messages 124 **Entitlement balances** 126 ر Availability 128 ر Call time preferences

FIG. 3

150\

90\

Pick-Lists	
Field preferences Required Visible Default data	152
Field data Type	154 156
Certification	158
Entitlement types	160
People	162 ر
Schools	164
District	

FIG. 5



130~

Business Data	132 ر
Billing address	134
Mailing address	136
Billing contact	r
Emergency contact Evening Weekend Business	138 ر
Phone number	142
Fax number	144
E-mail	146
PO #	148
Options turned on	ľ

FIG. 4

166

School Data	
Name	
Code	
Туре	
Principal	
Fax	
Assign fax list	
Phone	
Secretary	
Assign substitute	
Assign staff	
Record/Play	

FIG. 6



County Data
Name
Code
State
Associate districts
Assign substitutes

FIG. 7

Dis	trict Data
	Name
	Code
Distr	ict address
	Phone
<u>"</u>	Fax
Ass	ign fax list
Administrato	or/Board secretary
Assoc	iate schools
Assigr	n substitutes
As	sign staff
Re	cord/Play

FIG. 8

226	Preferences	
	Options Calling numbers Select internet/intranet calling profiles Password Key value	228 ر

FIG. 9



230\

250

7/26

Reports 232 Acceptance/refusal history 234 **Call History** J 236 Unfulfilled , 237 Teacher manifest Trend analysis 238 Substitute manifest 240 School manifest Substitute performance Acceptance rating Flexibility rating 242 Trend analysis 244 Staff attendance 246 Staff calendars Assignment reports School 248 **District** County

FIG. 10

Wizard
Phone
Emergency phone
Contact
Billing address
District
Title
Number of teachers (approx.)
Number of support staff (approx
Fax number
E-mail address optional
Billing contact optional

FIG. 11



ABSENTEE REPORT

Date: 1/8/98

Time: 14:40:08

Name 276 Smith, John, T.

Social Security # 005-75-2243

Phone # Title (609)-555-1111 Social Studies 14:39:50 Howard

Time Location

Date:

1/8/98

Type:

Sick

F/H Day:

Half Day/PM

SUBSTITUTE ASSIGNMENT REPORT

Date: 1/8/98

Time: 17:08

Name: Smith, John, T. Title: Social Studies or 8

SSN: 005-75-2243 School ID: 011

Location: Howard

School: 50 South School Street

Substitute Information

Name: Smith, Charles

SSN: 005-76-2214

Contact Date: 1/8/98

Time: 17:06

CALL HISTORY REPORT

Date: 1/8/98

Time: 17:08

279

Name: Smith, John, T. SSN: 005-75-2243

1/8/98 Date: 1/8/98 Time: 17:04 Time: 17:05

Line: Answer Status: No Contact Status: Rejected Line: Answer

Sub: Smith, Mark, C. Sub: Jones, Pat. B.

Date: Date:

1/8/98 Time: 17:06

Status: Accepted Line: Answer

Sub: Smith, Charles D.

UNFULFILLED SUBSTITUTE ASSIGNMENT REPORT

Date: 1/8/98

Time: 19:10

280

SSN: 008-73-2278

Name: Hitchens, Jack, R. Title: English gr 11

School ID: 012

Location: Blair

School: 123 South Main Street



[States	Events					
	ST = State Transition		Receive 1 call	Receive Valid Input	Receive Invalid Input	Timeout	Max Retries Reached
	Telephony Application						·
	Teacher Call-in						
281	Initial	Promot for SS	Take phone offhook; Generate "Start" Event	ST: MainMenu	ST: ErrorState	ST: Hangup	N/A
282	MainMenu	"1" Record Absence; "2" Listen to Entitlement Day Balances; "3" Special Instructions	N A	"1" Pressed ST: Whenstep 1; "2" Pressed, Entitlements	Play Error Message; Generat "Start" Event		ST: Goodbye
283	Whenstep 1	"1" Today; "2" Another Day	N/A	"1" ST: Shift; "2" ST: WhenAnotherDay	Play Error Message; Generate "Start "Event	Play Error Message; Generate "Start" Even	t ST: Goodbye
284		Prompt for day of the month followed by the "#" sign	N/A	ST: Shift	Play Error Message; Generate "Start" Even	Play Error Message; Generate 'Start' Even	t ST: Goodbye
285		"1" Full Day; "2" Half day AM; "3" Half day PM;		ST: Absence Type or if required ST: StartTime	Play Error Message; Generate "Start" Even	Play Error Message; Generate t "Start" Ever	it ST: Goodbye
286		Prompt for a military time	WA .	ST: Absence Type	Play Error Message; Generate	Play Error Message; Generate	nt ST: Goodbye
<i>287</i>		List Valid Absence Types from database	N/A	ST: ConfirmAbsence or if required ST: RecordInstructions	Play Error Message; Generate "Start" Ever	Play Error Message; Generate tt "Start" Eve	nt ST: Goodbye
288		Play instruction for recording a message		ST: ConfirmAbsence	Play Error Message; Generate "Start" Eve	Play Error Message; Generate nt "Start" Eve	nt ST: Goodbye
(1) (3) (4) (3A (1 of 2)	—	6 (7 8



(1							8
289		Replay contents of absence, prompt user to comfirm;	N/A	"1" Pressed, ST: CheckComplete; "2" Pressed. ST: WhenAnotherDay	Message; Generate	Play Error Message; Generate "Start" Event	ST: Goodbye
290	CheckComplete	Press "1" Complete call and get confirmation number; "2" Enter an additional absence day;	N/A	"1" Pressed, ST: Goodbye; "2" Pressed. ST: WhenAnotherDay	Play Error Message; Generate "Start" Event	Play Error Message; Generate "Start" Event	ST: Goodbye
291	Entitlements	List Entitlement Day Balances, ST: MainMenu	n/a	n/a	N/A	N/A	ŊA
292	ErrorState	Play standard error message; ST: Goodbye	N/A	N/A	N A	NA	NA
293	Hangup	Hangup Phone ST: End	NA	NA .	N/A	N/A	N/A
294	Goodbye	Play goodbye message; ST: Hangup	NyA	NA	N/A	N/A	N/A

FIG. 13A (2 of 2)



ſ	States	Events					
	ST = State Transition	Start	Receive a cal	Receive Valid Input	Receive Invalid Input		Max Retries Reached
	School Administration (all-in					
295\	MainMenu	Press "1" School Menu, Press "2" Entitlement Types Menu	N/A		Message;	Play Error Message; Generate "Start" Event	ST: Goodbye
296	RecordSchoolMenu	Prompt for valid School Recording ID	i.	ST: RecordSchool, or if "#" pressed ST: MainMenu	Message; Generate	Play Error Message; Generate "Start" Event	ST: Goodbye
297		Play existing recording, if exists then prompt "1" to record new prompt, "#" to return to School Menu	N/A	"1" Pressed, record/verify prompt, ST: RecordSchoolMenu;"# ST: RecordSchoolMenu		Play Error Message; Generate "Start" Event	ST: Goodbye
298		Prompt for valid Entitlement Type	N/A	ST: RecordEntTypes, or if "#" pressed ST: MainMenu	Generate	Play Error Message; Generate "Start" Even	ST: G oodbye
299		Play existing recording, if exists then prompt "1" to record new prompt, "#" to return to Entitlement	N/A	"1" Pressed, record/verify prompt, ST: RecordEntTypesMenu; "#" ST: RecordEntTypesMenu	Play Error Message; Generate	Play Error Message; Generate	it ST: Goodby
300		Play standard error message; ST: Goodbye	N/A	NA	ŊA	N/A	N/A
301	Goodbye	Thank caller for using system; ST: Hangup:	N/A	NA	N/A	N/A	N/A
302	Hangup	Hangup Phone ST: End	N/A	N/A	NA	NA	WA

FIG. 13B



:	States	Events					
	ST = State Transition	Start	Receive a call	Receive Valid Input	Receive Invalid Input	Timeout	Max Retries Reached
	FrontLine Administratio	n Call-in					
303	RecordFilesMenu	Prompt for the recording ID of the message file	N/ A	ST: RecordFiles	Message; Generate	Play Error Message; Generate "Start" Event	ST: Goodbye
304	RecordFiles	Play existing recording, if exists then prompt "1" to Record new prompt, "#" to return to Record Files Menu	N/A	"1" Pressed, record/verify prompt, ST: RecordFiles; "#" ST: RecordFiles	Play Error Message; Generate "Start" Event	Play Error Message; Generate "Start" Event	ST: Goodbye
305\	ErrorState	Play standard error message; ST: Goodbye	N/A	NA	N A	N A	N/A
306	Goodbye	Thank caller for using system; ST: Hangup:	N/A	N/A	NA	N/A	NA .
307	Hangup	Hangup Phone ST: End	N/A	N/A	N/A	NA	NA

FIG. 13C



	States	Events					
			Receive a call	Receive Valid Input	Receive Invalid Input		Max Retries Reached
	Substitute Call-out						
<i>308</i> <	MakeTheCall		n/a	N/A	n/a	N/A	N/A
<i>309</i> \	CallAralysis	Determine how the call was or was not answered	N/A	Person Answers; ST: Identify	Person does not answer;	N/A	ŊA
310	Identify	Prompt for SS Number or PIN Number	N/A	ST: PresentRequest	Generate "Start" Event	N/A	ST: Goodbye
311	PresentRequest	Play request, prompt substitute to "1"Replay; "2"Accept, "3"Reject	N/A	"1"Replay, Generate Start Event, "2" ST: AcceptRequest; "3" ST: RejectRequest	Play Error Message; Generate "Start" Event	Play Error Message; Generate "Start" Event	ST: Goodbye
312	RejectRequest	Reject w/No more calls; "2"Reject allowing for additional calls	NA NA	ST: Goodbye	Play Error Message; Generate "Start" Even	Play Error Message; Generate "Start" Even	ST: Goodbye
313		Play confirmation number, ST: Goodbye	Na	NA	NA	N/A	N/A
314	ErrorState	Play standard error message; ST: Goodbye	NA	ŊA	WA	N/A	N/A
315	Goodbye	Thank caller for using system; ST: Hangup:	NA	WA	ŊĄ	NA	N/A
316	Hangup	Hangup Phone ST: End	NA	NA	NA	ŊA	NA

FIG. 13D



	States			Events			
	ST = State Transition	Start	Receive a call	Receive Valid Input	Receive Invalid Input	Timeout	Max Retries Reached
	Fax Callout						
317	MakeTheCall	Call FaxNumber ST: CallAnalysis	N/A	N/A	N/A	ŊA	NA
318	CallAnalysis	Determine if Fax Answered	N /A	Fax Answered ST: FaxSend	Fax did not Answer ST: Hangup	N/A	NA
319	FaxSend	Send Fax ST: End					
320	ErrorState	Play standard error message; ST: Goodbye	N/A	N/A	N A	N/A	NA
321	Goodbye	Thank substitute using system; ST: Hangup:	N/A	NA	N A	N/A	N/A
322	Hangup	Hangup Phone ST: End	N/A	NA	NA	N/A	NA

FIG. 13E



								_	-(2)
	Save				d Save Changes				- (\equiv)
	Bad format Save				Opens files; Refuse all Verify file format Changes				
	<u> </u>				omat C	to ts last		\dagger	- (2)
	brtup				pens fles erity fle to	Moves fles to archive; Sets last sync dates for all fles			
	Max Fries S		Ě	Emor	İ	22 10 00 42			(
	Max File not there Tries Startup			Check for file if pres. ST: import Else ST: Wait					
	E Sect Set			<u> </u>			$\dagger \dagger$		(<u>O</u>
Frents	225		慧。				H	7	<u>—</u>
	File Created Connect FTP		Verify file was sent ST: Receive; Else ST: Error						
	Speed Speed		يوري ك						—(v)
	是 是		Create FTP Session; Send File						— (4)
	Don't Have Data	Greate File ST: Send							
	15 EB	E E			-		+	\vdash	— ⊚
	Have Data	Create file ST: Send							<u>~</u> @
Figure		+			neceve				0
	-1	323	324	325	326	327			

FIG. 13F (1 of 2)



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1	Server	Eve	Events				H					П
<u>ਲ</u> ੋ	States	File Found	Starten									٦
328	Wait	Create File ST: Import Object										
329 <u>= 3</u> 3	Import Object		Opens; Verifies; Reads; Saves or discards;								·	
330 E	I	Create File ST: Import Object	Create export file; ST: Send									
337	Sand		Close file; copies to FTP	-							·	

FIG. 13F (2 of 2)



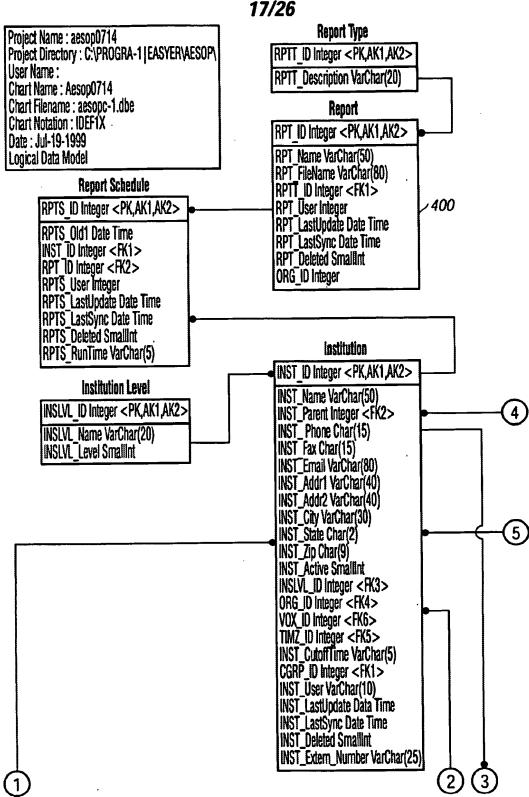
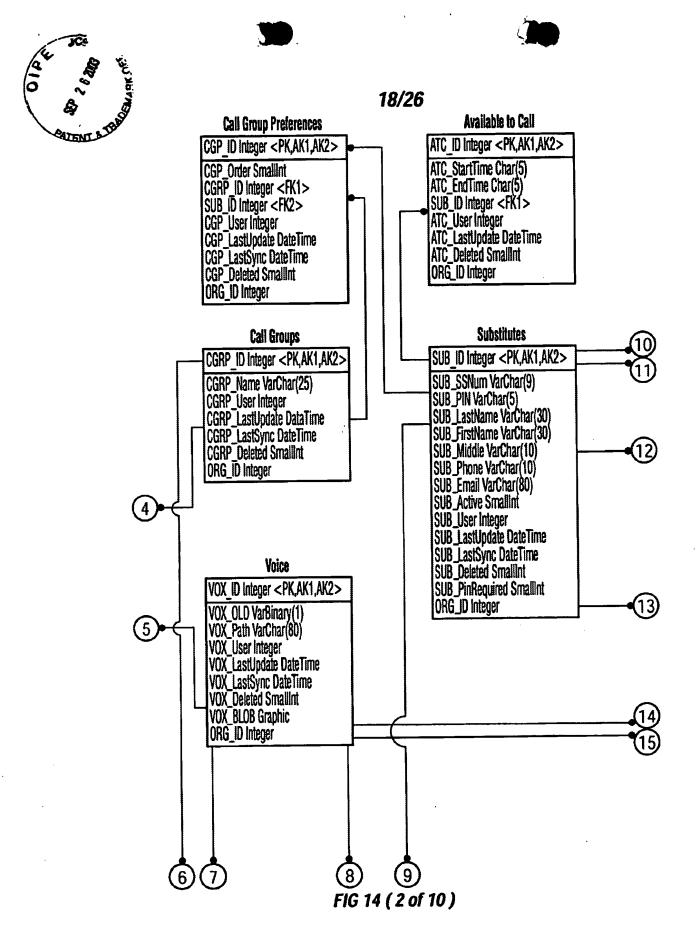
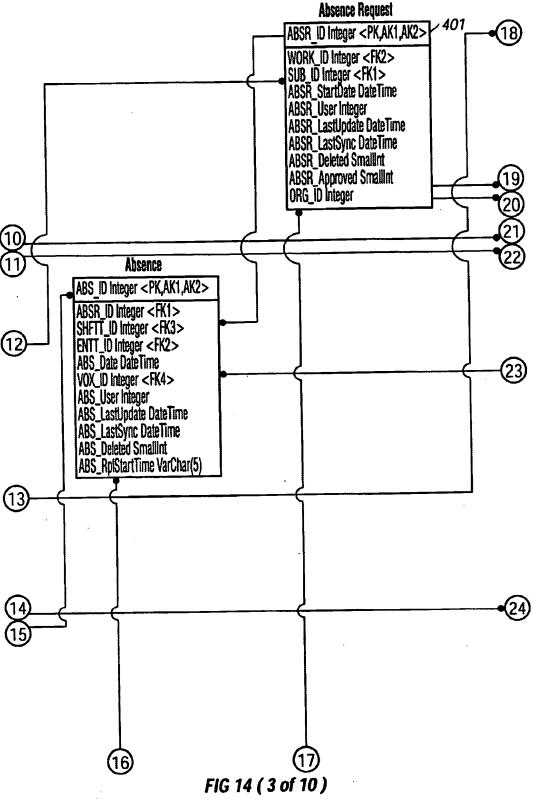


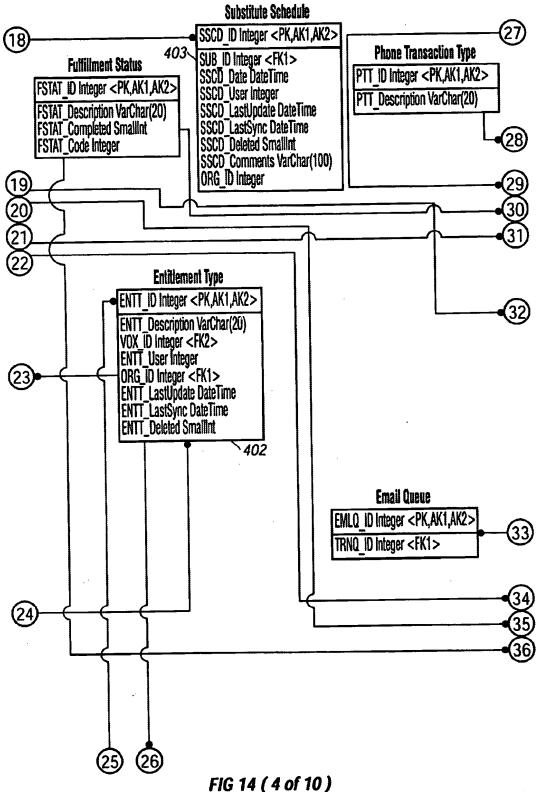
FIG 14 (1 of 10)





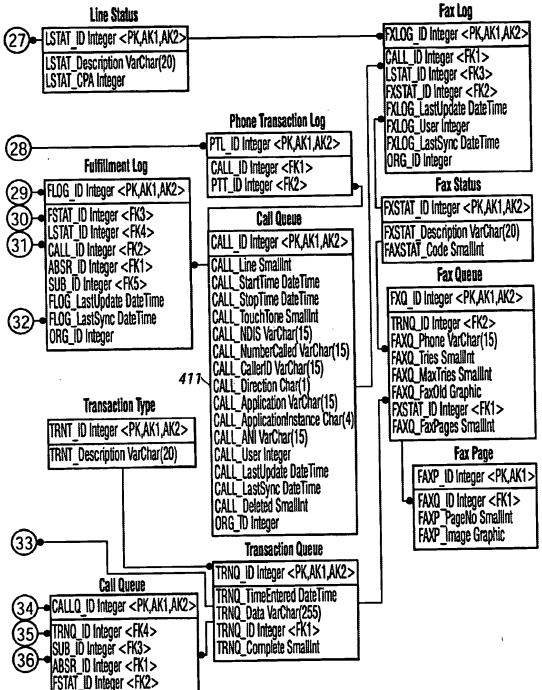


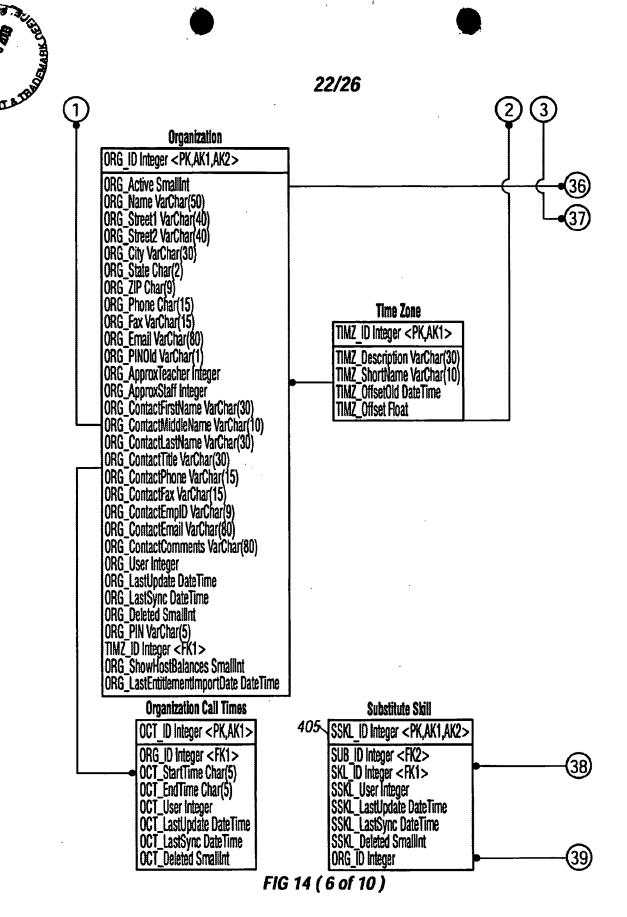




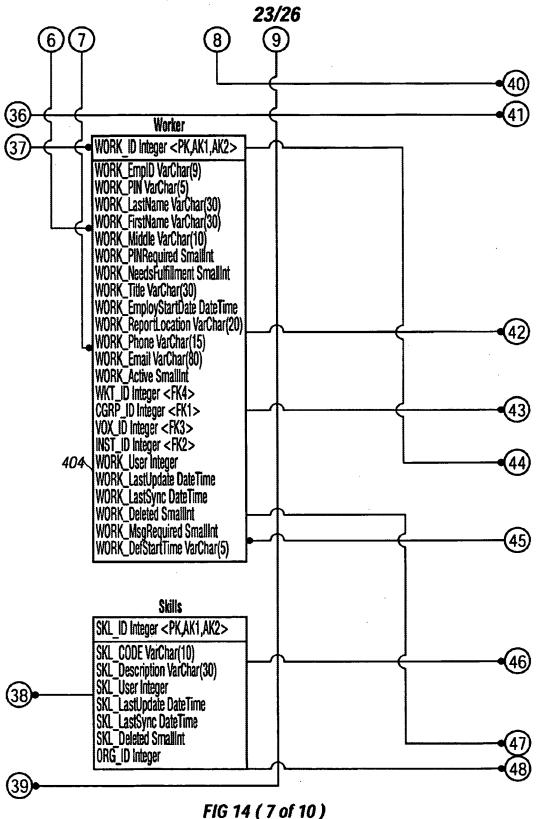




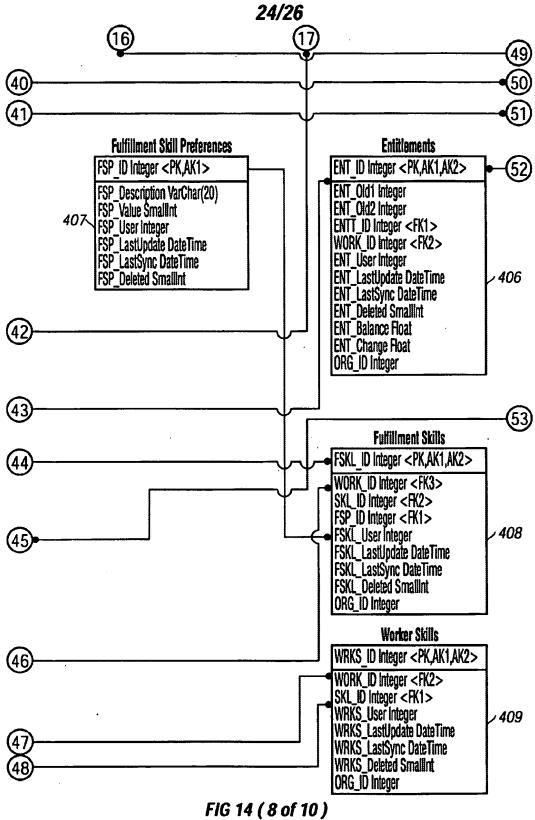


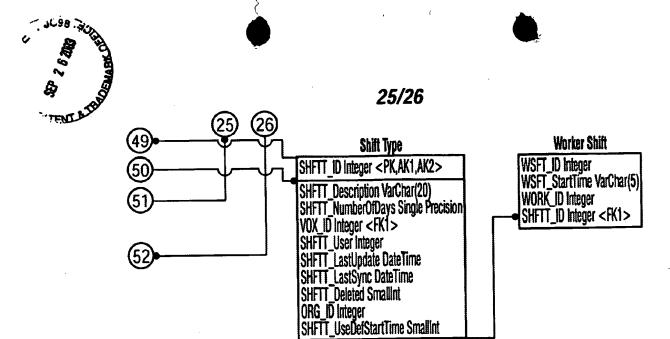












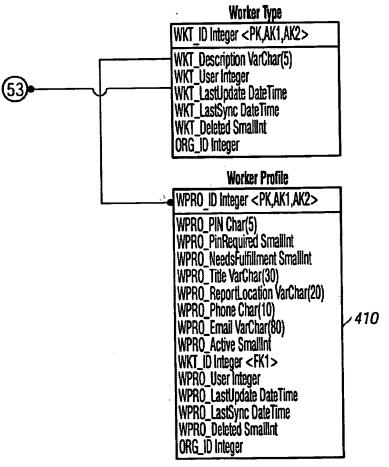


FIG 14 (9 of 10)



Support

SUP ID Integer < PK, AK1, AK2>

ORG ID Integer

Support Information Item

SII ID Integer < PK, AK1, AK2>

SII_ID Value VarChar(100) SUP_ID Integer <FK1>

SI_ID Integer <FK2>

Support Item

SI_ID Integer < PK,AK1,AK2>

SI ID Description VarChar(20)

Security Type

SECT_ID Integer < PK,AK1,AK2>

SECT_Description VarChar(20)
SECT_Level SmallInt

Security

SEC ID Integer < PK, AK1, AK2>

SEC UserID VarChar(10)

SEC_EncryptedPassword VarChar(40)
SECT_ID Integer <FK1>

SEC_User Integer SEC_LastUpdate DateTime

SEC_LastSync DateTime

SEC_Deleted Integer

ORG ID Integer

State

STATE_ID Char(2)

STATE_Name VarChar(40)

Sync Table

SYNCT ID Integer < PK,AK1>

SYNCT_TableName VarChar(100) SYNCT_Syncable Smallint

Sub DoNotDisturb

SUBDND ID Integer < PK,AK1>

SUB_ID Integer ABSR_ID Integer

TempWebAbsence

SessionID VarChar(20) WORK_ID Integer
ABS_Date DateTime

ENTT_ID Integer

SHFTT_ID Integer ABS_RpiStartTime VarChar(5)

diproperties

id integer < PK,AK1> property VarChar(64) < PK,AK1>

objectid integer value VarChar(255)

Ivalue Graphic version Integer

Recordings

REC ID Integer<PK,AK1,AK2>

REC_Group VarChar(10)

REC_Order Integer REC_FileName VarChar(120)

REC_Text Long VarChar REC_Notes VarChar(255)

REC_Path VarChar(120) REC_ActionCode Char(1)

REC LastUpdated DateTime